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| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **The Stack** | |  | **The Heap**   |  |  | | --- | --- | | **MovieLibrary object** ( You may or may not need this object) | | | Address: |  | | Movie[] films |  |        |  |  |  |  |  |  |  | | --- | --- | --- | --- | --- | --- | --- | | **Movie [] Array** | | Address: |  | | | | | Index 🡪 | **0** | **1** | | **2** | **3** | **4** | | Value 🡪 |  |  | |  |  |  |  |  |  | | --- | --- | | **Movie object** ( You may or may not need this object) | | | Address: |  | | string title |  | | string dirName |  |  |  |  | | --- | --- | | **Movie object** ( You may or may not need this object) | | | Address: |  | | string title |  | | string dirName |  | |
| **MovieLibrary**  **myFilms** |  |
| **Movie**  **avengers** |  |
| **Movie**  **cabin** |  |
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| **Write any new output here (“new” output is anything printed since the last time you updated the trace:** | | | |