# Defining a Basic Class, With an Instance Method

**The goal for this exercise** is to understand how to create your own, simple class, with an instance method (function).

**What you need to do for this exercise:**

1. Within the provided starter project, there is already a class named Basic\_Class\_With\_Instance\_Method. You should create a class named Toaster below it, in the space indicated.   
   1. Within the Toaster class, you should define a method named Print(), which takes no parameters, and returns no data. When called, Print() will (for now) print out the message **‘Hello, World, from the Instance Method Exercise!’**
2. Within Basic\_Class\_With\_Instance\_Method.RunExercise, you should create a new instance of the Toaster class, and call Print, which will print out the message.
3. FYI – the following phrases are all (conceptually) identical:

* An instance of the Toaster class
* An object of the Toaster class
* An object of type Toaster