# Nested Loops: Hollow Squares, Logical operators

**The goal for this exercise** is to make sure that you can use nested loops.

**What you need to do for this exercise:**  In the starter project, fill in the Nested\_Loops\_Hollow\_Rectangles.RunExercise method, so that it will print out a hollow rectangle. The user should be prompted to enter the size of the sides of the rectangle. Within your nested loops, you should use a single **if…else** statement in order to figure what to print. This requirement is here to force you to use logical operators – feel free to get your program working however you can, then change it (after making a back-up copy!! ☺ ) so it uses the single **if…else** before you hand it in.

An example transcript of what your program might look like follows. User input is in **bold**.

Welcome to HollowRectanglePrinter!

How many columns wide should the rectangle be? **6**

How many rows tall should the rectangle be? **4**

Here you go:

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